Class Mechanics

Everyone starts out with 2 capacities

Outrider and Engineer

Both capacities have their own progression trees to the next unlockable capacity. Through the progression of both trees, new capacities can be unlocked that are not available on just one or the other

Capacities are unlocked via Capacity Levels

Capacity Levels are earned via Experience Points (EXP)

Each Capacity has abilities that can been learned via Capacity Points (CP)

A list of all capacities under Outrider:

Soldier -> Brawler -> Miner

Ranger -> Scavenger -> Adjudicator

Huntsman = levels in Miner, Scavenger, and Ranger

Sentinel = levels in Soldier, Brawler, and Adjudicator

Factions:

Earth Systems Federation

Odaeum Corp

Dain & Rohe Co-op.

Thorbjorn Inc

Arlott LLC